

U.S. Mid-Amateur Qualifying

Abilene Country Club (North) | Abilene, TX | Monday, August 10, 2026

QUALIFYING INFORMATION:

HOST CLUB: [Abilene Country Club](#) | 4039 S Treadaway Blvd, Abilene TX 79602

SCHEDULE A PRACTICE ROUND: Please contact Abilene Country Club pro shop directly at (325) 692-2583 to schedule tee times. Practice rounds are available on August 8th and 9th after 1:30pm. Greens fee: \$75, cart fee: \$25.

FORMAT/QUALIFYING PLACES: 18-holes of individual Stroke Play. The max field of 120 players will compete for **4 qualifying spots** and **2 alternate positions** into the 45th U.S. Mid-Amateur Championship to be held at Sand Valley Resort (The Lido), September 26 – October 1, in Nekoosa, Wisconsin.

CHECK-IN: Upon arrival, please proceed to the check-in table. Notice, hole locations, and scorecards will be distributed on the player's respective starting tee.

HOST CLUB FACILITIES: Practice facilities and locker room will open at 6:30 AM.

CADDIES: Caddies are permitted but must be provided by the player. Caddies must walk.

TRANSPORTATION: Players and Caddies **MUST WALK** at all times during the stipulated round but are permitted to use transportation when furnished by the Committee (Officials and Shuttles). Push/Pull Carts are allowed.

SPECTATOR CARTS: Spectators are required to walk at all times. Spectator carts are not permitted.

PLAYOFF: In the event of a tie for the last qualifying places, there will be a hole-by-hole playoff to determine the final qualifiers and the 1st and 2nd alternate if necessary. All announcements regarding the play-off will be made at the public scoreboard upon completion of the qualifying round.

FOOTWEAR: Model Local Rule G-7 as prescribed in Section 8 of the Committee Procedures is in effect.

GROOVES: Model Local Rule G-2 as prescribed in Section 8 of the Committee Procedures is in effect.

DISTANCE MEASURING DEVICES: A player may obtain distance information by use of a distance-measuring device. If during the stipulated round a player uses the device to gauge or measure other conditions that might affect his play (e.g. elevation changes, wind speed, etc.) the player is in breach of Rule 4.3, for which the penalty is Two Strokes and for any subsequent offense of Rule 4.3 – Disqualification.

ONE BALL RULE: Model Local Rule G-4 as prescribed in Section 8 of the Committee Procedures is not in effect.

EVACUATION PLAN: In the event of a suspension of play during the qualifier, players must adhere to the evacuation plan provided in this player packet.

FOOD & WATER SERVICE: Food and Beverage will be limited at Abilene Country Club. Water will be provided throughout the qualifier. Water can be found on holes TBD.

DRESS CODE: Contestants and caddies must be neat in appearance adhering to the Abilene Country Club dress code.

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Qualifying Field

<u>Name</u>	<u>City, State or Country</u>	<u>Name</u>	<u>City, State or Country</u>
Acosta, Avery	Fort Worth, Texas	Koontz, Jae	Stephenville, Texas
Adi, Sarosh	Dallas, Texas	Lawson, Andrew	Dallas, Texas
Aldredge, Mason	Lindale, Texas	Lawson, John	Dallas, Texas
Alsaif, Bandar	Great Falls, Virginia	Lawson, Spencer	Montgomery, Texas
Amparan, Colby	Fort Worth, Texas	Leedy, Corey	Fort Worth, Texas
Anderson, Marcus	Celina, Texas	Lemus, Luis	Dallas, Texas
Andrews, Peter	Austin, Texas	Lingerfelt, Daniel	Celina, Texas
Arts, Trevor	Trophy Club, Texas	Long, Trip	Wichita Falls, Texas
Ashy, Michael	Dallas, Texas	Loose, Aaron	Fort Worth, Texas
azoulay, Elliott	France	Lovell, Danny	Dallas, Texas
Bankhead, Brooks	McKinney, Texas	Mahon, Harrison	Plano, Texas
Bartek, Chance	Temple, Texas	Markham, Mason	Houston, Texas
Beard, Camden	Fort Worth, Texas	Masowich, Mike	Fort Worth, Texas
Becker, Keith	Fair Oaks Ranch, Texas	Maurer, Scott	Dallas, Texas
Bell, Jake	Houston, Texas	Mckenzie, Jordan	Columbus, Ohio
Bolen, David	Lubbock, Texas	Meek, Sean	Fort Worth, Texas
Bradosky, Brandon	Charleston, South Carolina	Meeks, Chad	San Angelo, Texas
Braver, Sam	Dallas, Texas	Miller, Kade	Waco, Texas
Brindza, Will	Celina, Texas	Mulder, Brock	McKinney, Texas
Bruns, Connor	Fort Worth, Texas	Murphy, Zachery	Northlake, Texas
Busse, Michael	Abilene, Texas	O'Rear, Ryan	Georgetown, Texas
Campbell, Zachary	Dallas, Texas	Oliver, Cole	Abilene, Texas
Carlisle, Clint	Trophy Club, Texas	Osborne, Will	Fort Worth, Texas
Carter, Trip	Dallas, Texas	Osterman, Chase	Austin, Texas
Cheatham, Samuel	Dallas, Texas	Palumbo, Anthony	Georgetown, Texas
Clouse, Alex	Midland, Texas	Paterson, Stephen	Austin, Texas
Cobb, Chaz	Weatherford, Texas	Peterson, John	Fort Worth, Texas
Coker, Chris	Fredericksburg, Texas	Petrikin, Bevan	Dallas, Texas
Cowan, Matt	Burnet, Texas	Phelps, Peyton	Grand Prairie, Texas
Davis, Beau	Fort Worth, Texas	Presley, Andrew	Fort Worth, Texas
De La Cruz, Christian	Austin, Texas	Prieskorn, Matt	Crowley, Texas
Dobbs, Dylan	McKinney, Texas	Reyna, Zeke	Houston, Texas
Douthit, Michael	Aledo, Texas	Richards, David	Dallas, Texas
Edmondson, Kirk	Lantana, Texas	Robbins, Kyle	Keller, Texas
Estes IV, John	Abilene, Texas	Rosinski, Josh	Dallas, Texas
Evans, Tanner	Abilene, Texas	Ross, Hudson	Fredericksburg, Texas
Fawcett, Scott	Frisco, Texas	Roudebush, Scott	Dallas, Texas
Floyd, Dan	Prosper, Texas	Russell, Jordan	Dallas, Texas
Galyean, Alfred	Midland, Texas	Salem, Rashid	Westlake, Texas
Glenn, Griffin	Longview, Texas	Schlotzhauer, Stephan	Frisco, Texas
Grantham, Clay	Dallas, Texas	Schneider, Trey	Mooresville, North Carolina
Green, Mason	Fort Worth, Texas	Sheppard, Tyler	Dallas, Texas
Green, Thomas	Lake Dallas, Texas	Shropshire, Grady	Fort Worth, Texas
Grenier, Justin	East Greenwich, Rhode Island	Soto, Lane	McKinney, Texas
Grice, Andrew	Austin, Texas	Stollenwerck, John	Dallas, Texas
Haley, Stratton	Fort Worth, Texas	Swanson, Josh	Austin, Texas
Heller, Heston	Anson, Texas	Thomas, Cliff	Boerne, Texas
Hemmer, David	Austin, Texas	Thomas, Tyler	Dallas, Texas
Hickman, Aaron	Tyler, Texas	Thompson, Elliott	Frisco, Texas
Holland, Charlie	Dallas, Texas	Todd, Trey	Abilene, Texas
Holle, Will	San Antonio, Texas	Tuthill, Jack	Dallas, Texas
Holson, Hunter	Chicago, Illinois	Vasquez, Noah	Dallas, Texas
Howard, Aaron	Lubbock, Texas	Weiser, Sean	Seymour, Texas
Hurley, Daniel	Leesburg, Virginia	Westbrook, Tanner	Dallas, Texas
Jaramillo, Jeremy	San Antonio, Texas	Wiederkehr, Cole	Fort Worth, Texas
Johnson, Ryan	Napa, California		
Jones, Nicholas	Dallas, Texas		
Jordan, Austin	Glen Rose, Texas		
Klutts, Travis	Krum, Texas		
Kmak, Adam	Bulverde, Texas		



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Slope / Rating: 72.7 / 134

Total

71

6714

**Yardages listed are subject to change for qualifier date.*

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USGA PACE OF PLAY POLICY:

Maximum Allowable Time

Maximum allowable time is the maximum time that the Committee considers necessary for a group to complete its round. This is expressed in a per-hole and aggregate time format on the player scorecard. The hole is completed when the last player in the group removes their ball from the hole.

- Players should play at a prompt pace throughout the round and are encouraged to play “ready golf” in a safe and responsible way (Rule 6.4b).

“Out of Position”

A group is *out of position* when it exceeds the maximum allowable time **and fails to play a stroke**:

- On a par-3 before all the players in the group ahead have played from the teeing area of the next hole.
- On a par-4 before all players in the group ahead have holed out.
- On a par-5 before any player in the group ahead has made a stroke on the putting green.

Group Out of Position – Warning/“On the Clock”

When the Committee determines that a group is out of position, the group may either receive a warning or be put immediately “on the clock” (that is, to be timed) and the players will be notified by a referee.

- When warned, the group is expected to regain position with the group ahead as soon as possible. If the group does not make up time or regain position, the group will be put “on the clock” and informed by a referee.
- While “on the clock,” the Committee may assess a bad time to a player who delays play between shots or holes. Any player in a group who incurs a bad time will be informed as soon as possible.
- A referee will not inform a group when it has regained its position and is no longer “on the clock.” A player may inquire as to the status of the group at any time.
- If the group in question regains its proper position, any previous bad times will be carried forward for the remainder of that round.

Time Permitted to Play a Stroke

When the Committee determines that a group is out of position, the group may either receive a warning or be put immediately “on the clock” (that is, to be timed) and the players will be notified by a referee.

- An extra 10 seconds (or a total of 50 seconds) will be permitted for the first player to play:
 - A stroke from the teeing area when starting any hole
 - A second stroke on a par-4 or par-5
 - A third stroke on a par-5
 - A stroke around the putting green
 - A stroke on the putting green
- The timing of a player’s stroke begins when it is the player’s turn to play, and they can proceed without interference or distraction. Time spent determining yardage, determining line of play, club selection and discussions with their caddie count as time taken for the stroke.
 - **On the putting green**, the actions allowed under Rule 13.1 are not included in the timing of a player’s stroke, provided the player is not unreasonably delaying play. However, time spent surveying the line of play from any angle will count as time taken for the stroke.
- Another bad time will not be recognized by the Committee unless the player has been informed of the previous bad time.

Bad Time Occurrences

BAD TIMES	RESULT
1 st bad time	No penalty
2 nd bad time	1 stroke penalty
3 rd bad time	Additional 2 stroke penalty
4 th bad time	Disqualification

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USGA On-Site Content Capture Policy

Players (Qualifying)

We love to see players share their USGA qualifying experience on social media and other digital platforms. However, our goal is to ensure there is no disruption to play or anyone's personal space.

Credentialed Guests with Camera or Video Equipment

If you plan to have someone onsite with camera or video equipment, you must contact the Texas Golf Association to learn about their media credential process and to submit an application. Credentials are required for anyone operating camera or video equipment on-site.

Content Capture Guidelines

All player guests must abide by Texas Golf Association spectator policies as they relate to general content capture, including the following:

- Anyone capturing content is not permitted on tee boxes, greens, or any area that constitutes an "inside the ropes" location, which includes fairways and bunkers.
- Filming from directly behind the player or in a player's putting line is not permitted.
- Anyone capturing content must clear the line of sight for all others in the group between shots.
- Audio recording devices, including microphones and lapel mics, must not disrupt play or be used in a manner that compromises the privacy of fellow competitors. Recording must cease upon request of any fellow competitor or on-site official.
- Aerial footage captured by drones or other unmanned aerial vehicles (UAVs) is strictly prohibited at all USGA qualifying sites

Questions? Please contact the AGA conducting your qualifier for site-specific guidance.

Caddies (Qualifying)

We love to see our players, caddies and guests share their USGA championship qualifying experience on social media and other digital platforms. However, our goal is to ensure there is no disruption to competitive play or anyone's personal space and that all caddies abide by the Rules of Golf.

Under no circumstance should caddies film or photograph players while on the course during a competition round.

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EVACUATION PLAN: STOPPING AND RESUMING PLAY

Stopping and Resuming Play

An immediate suspension will be signaled by one prolonged airhorn note. All other types of suspension will be signaled by three consecutive airhorn notes. Resumption of play will be signaled by two short airhorn notes.

- **Immediate Suspension (Imminent Danger):** One prolonged airhorn note. All players must stop play at once and must not make another stroke until the Committee Resumes Play. See Rule 5.7b(1).
- **Normal Suspension (Darkness or Unplayable Course Conditions):** Three consecutive airhorn notes. If all players in the group are between two holes, they must stop play and must not make a stroke to begin another hole until the Committee resumes play. If any player in the group has started a hole, the players may choose either stop play or to play out the hole. See Rule 5.7b(2).
- **Resuming Play:** Two short airhorn notes. See Rule 5.7c.

Local Rule as prescribed in Section 8 of the Committee Procedures is in effect. Model Local Rule J-1.

Penalty for Breach of Rule 5.7b and Rule 5.7c - Disqualification

Practice Areas

- **Immediate Suspension (Dangerous Situation):** All practice facilities are closed during an immediate suspension for a dangerous situation until the Committee has declared them open. Players who practice on closed practice areas will be asked to stop practicing; failure to stop practicing may result in disqualification.
- **Normal Suspension:** Players may practice as the Committee provides.

Evacuation Procedure

- **Immediate Suspension (Dangerous Situation):** Players must immediately evacuate.
- **Normal Suspensions:** Unless otherwise instructed by the Committee, players are to proceed to the clubhouse.

Where to Evacuate and Pick-Up Areas

Players are to evacuate to the clubhouse unless otherwise instructed by the Committee. Players may ride in a caddie cart during an evacuation of the golf course.

- **Clubhouse Evacuation Rooms:** Locker room, pro shop, vehicles, or other areas designated by the Committee.

Green dot: Clubhouse/pro shop/
Parking lot/locker room area



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SUGGESTIONS TO STAY HYDRATED DURING PLAY

If there is a medical emergency, please find someone with a radio or call 911.

GENERAL PRECAUTIONS

- Players and Spectators should be prepared to protect themselves from the heat. Players and spectators should bring umbrellas, nutritional snacks, sunscreen, light colored clothing, hats, etc.
- If you experience weakness, headache, trouble concentrating, nausea, muscle cramping or other symptoms in the heat, seek medical attention immediately.

BEFORE THE START OF ACTIVITY

- It's important to make sure you're well hydrated during the few days leading up to your long activity day.
- An hour before you start your activity, try to drink about 16 ounces of water or other non-caffeinated fluid.
- Staying hydrated is critical to your performance and, more importantly, for preventing heat-related illnesses. Dehydration in athletes may lead to fatigue, headaches, decreased coordination, and muscle cramping. Other heat-related illnesses, such as heat exhaustion and heatstroke, have even more serious consequences. Athletes need to pay attention to what and how much you are drinking before, during and after activity.
- Make sure you're hydrated before you start your golf game, you should drink another 4 to 8 ounces' right before you start.

DURING THE ACTIVITY

- A general rule of thumb for fluid consumption during your golf game: You should take in 4 to 6 ounces of fluid every 20 minutes during your physical activity.
- Some of your fluid intake should include a sports drink to replace lost sodium and other minerals (electrolytes). The carbohydrates and electrolytes in the sports drink also can help you absorb the fluids faster.

WHAT TO EAT BEFORE A ROUND OF GOLF

- Eat lightly in the two hours leading up to tee time. Food in your digestive system diverts blood away from your brain and muscles, affecting concentration and physical performance. A meal approximately 1 ½ to 2 hours prior to play is ideal.
- Eat high quality complex carbohydrates, keep protein and fat intakes moderate since these slow down digestion. Eat slow and chew well.
- Drink pure water to adequately hydrate. Also, fresh fruits are great source of nutrition as well hydration source. However, never drastically alter your normal eating patterns prior to competition.

WHAT TO EAT DURING A ROUND OF GOLF

- Take a mix of dried fruit and nuts. Eat just small amounts throughout the round to keep energy and concentration levels regulated. Organic nutrition bars are a convenient snack that can help keep blood sugar levels steady. Avoid the high glycemic varieties.
- Sip water regularly, especially on hot days where you sweat more.

WHAT TO EAT AFTER A ROUND OF GOLF

- Consume a combination of protein and carbohydrate-rich foods and drinks as soon as possible after your round to replenish glycogen stores and replace fluids that have been lost.
- Replace potassium or sodium that has been lost during competition by using foods. Fruits and vegetables are excellent sources of potassium.

Pre-hydrate yourself before, hydrate during, and after your golf game!



Local Rules and Terms of the Competition

FOR 2026 USGA CHAMPIONSHIPS

The Rules of Golf as approved by the United States Golf Association and R&A Rules Limited govern play. These Local Rules and Terms of the Competition are in effect at all USGA championships and qualifying rounds. See applicable championship or qualifying round notice to players and entry application for modifications or additions to these Local Rules and Terms of the Competition. Complete text of the Rules and Local Rules may be found in the Official Guide to the Rules of Golf, effective January 2023.

Unless otherwise noted, the penalty for breach of a Local Rule is the general penalty.

Out of Bounds — Defined by the line between the course-side points of white stakes and fence posts at ground level.

Penalty Areas — When a penalty area is defined on only one side, it extends to infinity. When a penalty area is connected to the out-of-bounds edge, the penalty area extends to and coincides with out of bounds.

Ground Under Repair — Defined by white lines. French drains are ground under repair. For grass-covered trenching, see Temporary Power Lines and Cables.

Ground under repair may include areas of unusual damage, including areas where spectators or other traffic has combined with wet conditions to affect materially the ground surface, but only when so declared by an authorized member of the Committee. When immediately adjacent to an immovable obstruction, such an area is part of that obstruction.

Animal Near Ball — Model Local Rule E-13 is in effect.

Relief from Seams of Cut Turf — Model Local Rule F-7 is in effect.

Immovable Obstructions — Include plastic bumpers on roads and paths, and mats secured to the ground with spikes when the bumpers or mats cover cables.

White-Lined Areas Tying Into Artificially Surfaced Roads and Paths — White-lined areas of ground under repair and the artificially surfaced roads, paths or other identified obstructions that they are connected to are a single abnormal course condition when taking relief under Rule 16.1.

Wood Chips and Mulch — Are loose impediments.

Integral Objects — Include objects when closely attached to trees and boundary objects, and artificial walls and pilings when located in penalty areas or in or adjacent to bunkers, and bunker liners.

An exposed bunker liner may be treated as ground under repair, but interference does not exist if the liner interferes only with the player's stance.

Temporary Power Lines and Cables — Model Local Rule F-22 is in effect. Cables located within grass-covered trenches are movable obstructions.

Temporary Immovable Obstructions — Model Local Rule F-23 is in effect.

List of Conforming Driver Heads — Model Local Rule G-1 is in effect.

Groove and Punch Mark Specifications — Model Local Rule G-2 is in effect, except as modified by the applicable championship entry application.

List of Conforming Golf Balls — Model Local Rule G-3 is in effect.

Prohibiting Use of Motorized Transportation — Model Local Rule G-6 is in effect and includes the exception that always authorizes riding when a player is operating under penalty of stroke and distance.

Missing Player or Marker Certification — Model Local Rule L-1 is in effect.

Pace of Play — See separate memorandum to players for pace of play policy, when applicable.

Stopping and Resuming Play — Model Local Rule J-1 is in effect.

All practice areas are closed during an immediate suspension for a dangerous situation until the Committee has declared them open. Players who practice on closed practice areas will be asked to stop practicing; failure to stop practicing might result in disqualification.

An immediate suspension will be signaled by one prolonged airhorn note. All other types of suspension will be signaled by three consecutive airhorn notes. Resumption of play will be signaled by two short airhorn notes.

Practice — Prior to and after a round in stroke play, a player may practice on the designated practice areas. Rule 5.2b covering practice in stroke play is modified in this way: A player may not practice on the competition course before or between rounds. Penalty for breach of Local Rule, see Rule 5.2.

When Competition Is Final — The competition is final when the trophy has been presented to the winner or, in the absence of a prize ceremony, when all scores have been approved by the Committee.